# Bootstrapping and Maintaining a Lightning Node

Elaine Ou Chaincode Lightning Residency October 22 2018

## Bootstrapping and Maintaining a Lightning Node

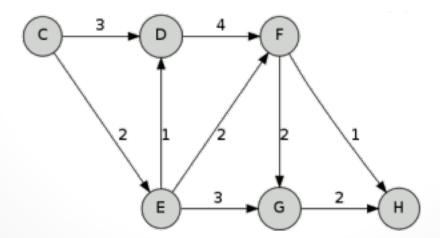
- How Routing Works
- Finding Peers
- Getting Incoming Capacity
- Maintaining that Capacity
- Future Work

# Route Formation

(In Theory)

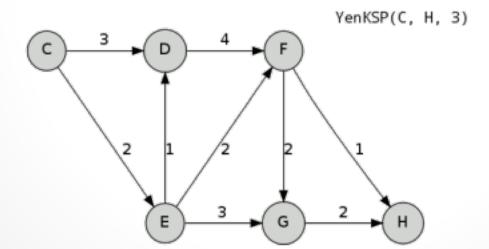
# Calculating a Route

- Nodes have a local network view
- Source-based, varies by implementation
  - Find k-shortest paths that has sufficient channel capacity for payment, weighted by fees plus time lock penalty



# Calculating a Route

- Try paths until one works!
  - o C->E->F->H
  - o C->D->F->H
  - o C->E->G->H



# Routing (in practice)

```
{ "code" : 205, "message" : "Could not find a route", "data" : 
{
    "getroute_tries": 1,
    "condpant tries": 0,
```



X

#### PAYMENT FAILED!

8 attempt(s) made

Desc. Coinpanic Community Jar

#1 of 8: Unknown Error Cause: Unknown Cause

#2 of 8: Unknown Error

#3 of 8: RemoteFailure

Cause: payment fee was below the minimum required by the channel

Drigin: 039376f846cb4e137f3474baa7fbe74ec62774

#### Send Payment Failed

Payment failed to send. This can happen due to temporary network connectivity issues or an unexpected server error.

Know the peer address you are sending to?

```
Confirm payment (yes/no): yes
{
    "payment_error": "unable to find a path to destination",
    "payment_preimage": "",
    "payment_route": null
}
```

# Making Friends

Node discovery and channel formation

### BOLT#10: DNS Bootstrap and Assisted Node Location

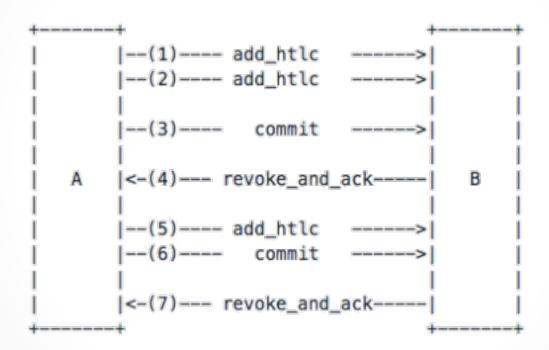
- It's hard to be discovered
  - Nodes need peers to get started
- DNS seed server indexes nodes and return a random set for bootstrapping
  - %s.lseed.bitcoinstats.com
  - https://github.com/cdecker/lseed
- Can search for nodes by node\_id if address has changed

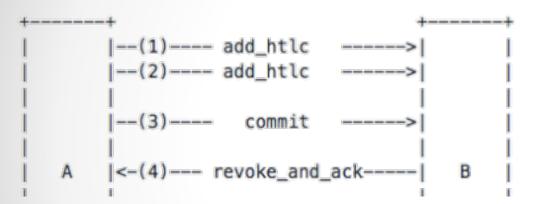
- open\_channel message
  - Funding amount, push amount, max\_htlc\_value\_in\_flight,
     htlc\_minimum, max\_accepted\_htlcs, channel reserve, feerate,
     to\_self\_delay, dust\_limit\_satoshis, announce\_channel
  - Revocation basepoint



```
|--(1)--- open_channel ---->|
     |<-(2)-- accept_channel ----|</pre>
A |--(3)-- funding_created --->| B
    |<-(4)-- funding_signed -----|</pre>
     |--(5)--- funding_locked ---->|
     |<-(6)--- funding_locked ----|</pre>
```

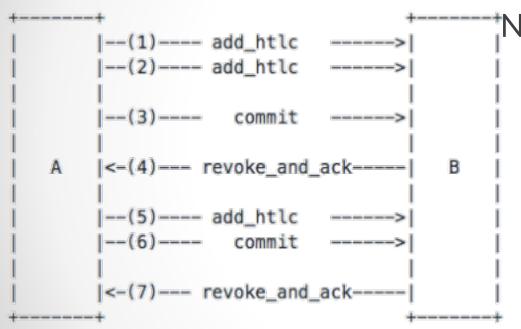
where node A is 'funder' and node B is 'fundee'





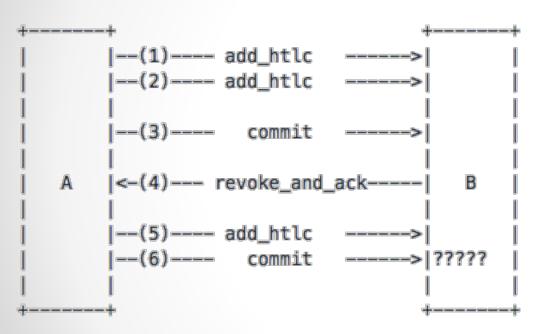
#### Commitment Transaction

Revocation\_basepoint + commitment\_point = revocation\_pubkey



#### New Commitment

Previous commitment\_secret + revocation\_basepoint\_secret = revocation\_privkey



# Finding Good Peers

- Reliability
- Connect to nodes that maximize connectivity to the network
  - High uptime, low fees, good capacity (balanced channels), strongly connected
  - o <a href="https://1ml.com/">https://1ml.com/</a>
- Funds are tied up, so choose wisely

#### **Nodes - Top Channel Count**

**PUBLIC NODE - 28 MINUTES AGO** 

#### tady je slushovo

Capacity 3.44605656 BTC (3.089 %) \$22,272.97 Channel Count 506
Public Key 02cdf83ef8e45908b1092125d25c68dcec7751ca8d39f557775cd842e5bc127469

PUBLIC NODE - 3 HOURS AGO

#### rompert.com≡*f* ö=

Capacity **2.90552004 BTC (2.605 %) \$18,779.31** Channel Count **406**Public Key **02ad6fb8d693dc1e4569bcedefadf5f72a931ae027dc0f0c544b34c1c6f3b9a02b** 

**PUBLIC NODE - 14 HOURS AGO** 

#### **≡**fÜÇ**≡**fîæ TrueVision.club

Capacity **5.29794127 BTC (4.750 %) \$34,242.29** Channel Count **401**Public Key **02529db69fd2ebd3126fb66fafa234fc3544477a23d509fe93ed229bb0e92e4fb8** 

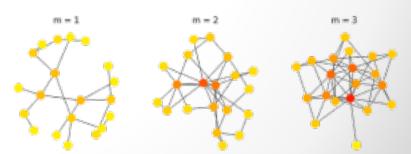
**PUBLIC NODE - AN HOUR AGO** 

#### In1.satoshilabs.com

Capacity 14.93290884 BTC (13.387 %) \$96,516.17 Channel Count 372
Public Key 0279c22ed7a068d10dc1a38ae66d2d6461e269226c60258c021b1ddcdfe4b00bc4

# Autopilot (LND)

- Automatically open channels to routing nodes
  - Set max channels, fraction of funds to commit
- Connect to nodes randomly, with probability of connection proportional to number of existing channels
  - Power law distribution
- Goal: Global scale-free network
  - Many hubs



## Additional Considerations

- Channel capacity vs. channel balance
- Reliability/Uptime
- Path diversity and redundancy (if one node disappears, will there be a connectivity problem?)
- Fewest hops to favorite destinations
- All these factors optimize for outgoing transactions

# Incoming Capacity

## Why would someone open a channel to you?

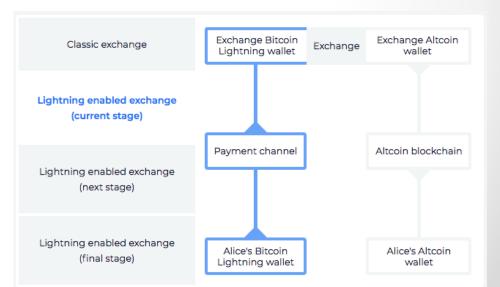
- Responsibilities
  - A funding transaction forms a smart contract (commitments)
  - An unresponsive node causes routing failures, payment delays, lost transaction fees, or money to be unavailable until the timeout period
- Be a good routing node (chicken-and-egg problem)
- Build a store that people like
- Pay for the channel yourself
  - Spend money (create channel and push some of it)
  - Exchange on-chain capacity for lightning payments
  - Submarine Swaps

## Exchange On-chain Bitcoin for Lightning

- Buy Bitcoin on exchange, exchange opens a channel to your node, pushes funds to you (custodial swap)
  - Now you're connected to a hub

o Eg: Zigzag.io





# Non-custodial swaps

- Preimage obtained from paid invoice to claim on-chain funds
  - Generate a hash of the preimage for swap
  - Create on-chain commitment transaction containing hash
- Submarineswaps.org
  - https://github.com/submarineswaps/swaps-service
- Sparkswap.com

# Maintaining Channel Liquidity

How do we keep things running?

# Why Payments Fail

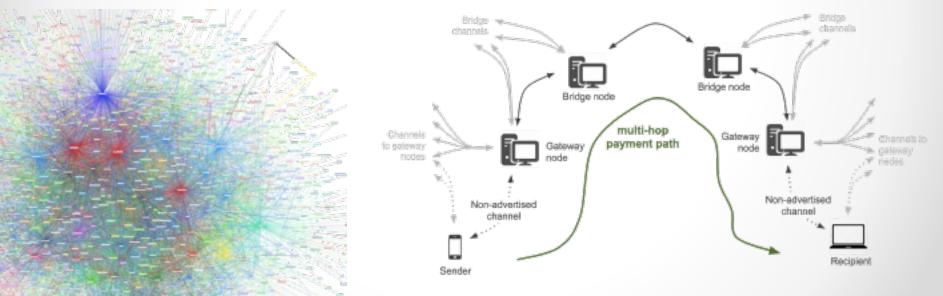
- Can't find a route
- The payment is too large #reckless
  - Some transactions are better on-chain
  - Larger transactions shorten channel lifetime, hence higher fees
- Channels have sufficient capacity, but insufficient balance
  - Only the two channel endpoints know the balance
- Zombies
  - Nodes made public channels, then went offline
- Sender has limited information

#### BOLT#7: P2P Node and Channel Discovery

- Nodes share gossip to disseminate information about nodes and channels
- Gossip messages
  - o channel\_announcement: new public channel!
    - Confirmed funding transaction, public keys of nodes
  - node\_announcement: node data (addresses, pubkey, color, alias)
    - Node must be associated with known channel
  - o channel\_update: fees, minimum expiries for HTLCs
    - Each channel\_announcement should have two channel\_updates
- Gossip can be queried or rebroadcast on reconnection

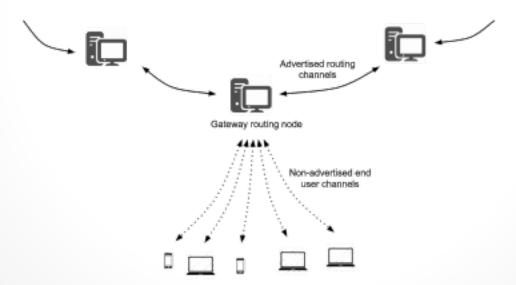
## Let Nodes Do Their Jobs

- You don't need to have public channels
  - Many Lightning users will be on mobile devices, reliability should not be expected



# Routing Hints

- Invoices support a tagged field with extra routing information for private routes
  - Payer not required to use hints, but add it to pathfinding process



## Be a Good Node

- Balance Channels if public
  - Negative-fee channels can encourage balance
  - Keep an eye on node and channel activity
- Shutdown gracefully
- Punish bad nodes
  - Disable inactive channels
  - Close offline channels

# WIP

Things to look forward to

### **Atomic Multi-Path Transactions**

- High capacity channels are expensive and scarce
- When sending a payment over multiple channels, you'll be restricted by the size of your the smallest channel
  - Split a payment into multiple partial payments
  - The receiver is able to claim the total amount only when all partial payments have been received
- More path options, better privacy

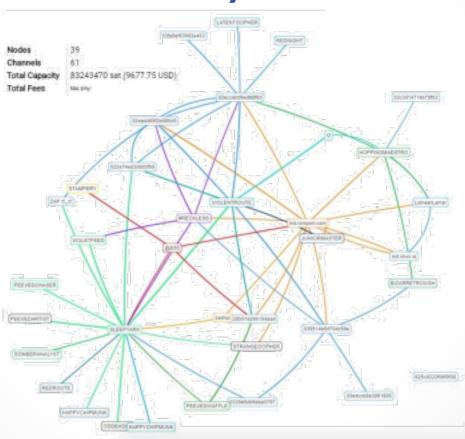
## Lots More...

- Splicing
  - Resize open channels
- Channel Factories
  - Payment channels can be used to create more payment channels
  - Funds are locked into a shared wallet between a group of nodes instead of a specific channel.

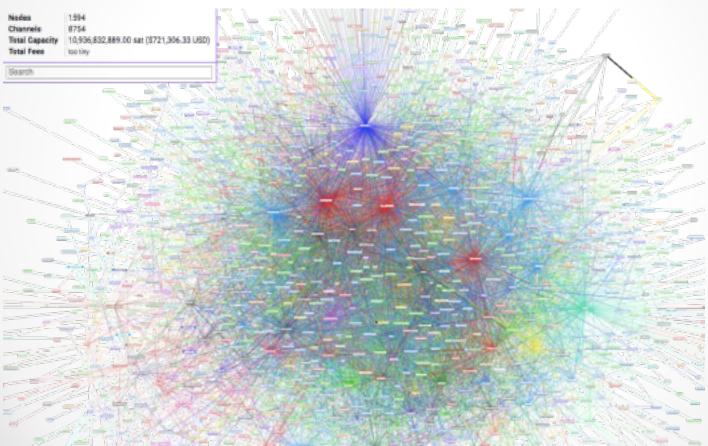
## More Information, Better Decisions

- Nodes will track more metrics
  - Peer Node History
    - Past routing successes and failures
    - Forced close channels due to inactivity or route timeout/delays
    - Channels closed, opened, turnover frequency
- Active node management
- Different strategies for peer management, pathfinding

# January 2018



# October 2018



## Less of This

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{ "code" : 205, "message" : "Could not find a route", "data" : 
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